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CIS150AB

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Room Ocupancy: UML

Chapter 6, exercise #6, page #474:

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| --- |
| RoomOcupancy\_teixeira |
| * numberInRoom: int * totalNumber: int (static) |
| * RoomOcupancy() * addOneToRoom(): void * removeOneFromRoom(): void * getNumber(): int * getTotal(): int (static) |

Notes:

* Record the number of people in a room.
* In removeOneFromRoom() check if number of people does not go below than 0.

# Works Cited

Savitch, W. (2015). *Java: An Introduction to Problem Solving & Programming* (7th Edition ed.). Upper Saddle River, NJ, USA: Pearson Education Inc.